# Art (BFA)

The bachelor of fine arts (BFA) degree offers a studio-intensive opportunity to concentrate your expertise. In the BFA program, you will create an individual approach to making and thinking through advanced studio, interdisciplinary critique colloquia, history of art and architecture courses, seminars in art theory and criticism, and develop a body of work culminating in the BFA creative project in your declared concentration.

## Program Learning Outcomes

Upon successful completion of this program, students will be able to:

- Demonstrate mastery of studio practices and ideas.
- Develop an understanding of history, theory, and criticism, and an ability to analyze and situate work in relation to that body of knowledge.
- Acquire a working knowledge of technologies and equipment applicable to their area(s) of specialization.
- Develop an ability to synthesize material and intellectual knowledge and shape an independent studio practice.

## Bachelor of Fine Arts: Art

The bachelor of fine arts degree is a professional baccalaureate degree. Students apply for admission for the BFA in a particular media area in the last term of their fourth year of study. Students who are working across more than one media area may earn their degree in art, with sponsorship from faculty members in more than one media area. The application process is competitive and includes a portfolio review. Students who have completed a comparable four-year degree in art at another institution may be admitted to the BFA program. Such candidates must satisfy the university's 45-credit residence requirement.

Students must complete the four-year program with a total of 108 credits in art (a total of 180 university credits).

## Bachelor of Fine Arts Degree Requirements: Art

Courses used to fulfill the major requirements must be passed with a grade of C- or better or a mark of Pass (P or P*).

Art History courses used to fulfill the major requirements must be passed with a grade of C- or better or a mark of Pass (P or P*).

No more than 12 credits passed with a mark of Pass (P or P*) will count towards major requirements.

| Code | Title | Credits |
|---|---|---|
| **Foundational Courses** | | |
| ART 115 | Surface, Space, and Time | 4 |
| ART 116 | Core Interdisciplinary Laboratory | 4 |
| ART 233 | Drawing I | 4 |
| ART 333 | Drawing II | 4 |
| ARTD 250 | Print Media Digital Arts | 4 |
| or ARTD 251 | Time-Based Digital Arts | |
| or ARTD 252 | Interactive Digital Arts | |
| 200-Level Studio: Concentration Course | | 4 |
| 200-level Studio: Non-Concentration Course | | 4 |
| Upper-division Studios [1] | | 44 |
| Issues & Practices Seminar | | 3 |
| One term of Issues and Practices chosen from ARTC, ARTD, ARTF, ARTM, ARTO, ARTP, ARTR, or ARTS | | |
| BFA Critique Colloquium | | 3 |
| ART 412 | BFA Critique | |
| BFA Terminal Creative Project | | 6 |
| ARTS 409 | Terminal Creative Project BFA (or a Terminal Creative Project B.F.A. from ARTC, ARTF, ARTM, ARTO, ARTP, or ARTR) | |
| Art History [2] | | 24 |
| Ancient/Medieval | | |
| Early Modern | | |
| Modern/Contemporary | | |
| **Total Credits** | | **108** |

[1] 20 credits must be concentration studios; 4 credits must be 400-level concentration studio

[2] At least one course from each categories

### Additional Requirement: Math/CS or Language

**Math/CS:**

- Complete the university mathematics/computer science requirement for the BS degree.

**Language:**

- Completion of at least the third term of the first year in a Second Language taught int he language (103 or Equivalent)
- Satisfactory completion of an examination administered by the appropriate language department
- International students: if your language or instruction in high school was in a language other than English, satisfactory completion of all AEIS courses and WR 121Z and either WR 122Z or WR 123