

Art and Technology Minor

The minor in Art and Technology is an interdisciplinary endeavor, drawing on the expertise of faculty in the areas of Art and Technology, Computer and Information Science, Journalism, and Music. Students in the minor will receive an introduction to the possibilities available to students with a background in interdisciplinary multimedia studies. Courses offered in the minor will cover design, programming, writing and composing for a variety of different applications.

Art & Technology Minor Requirements

The minor requires 28 credits. Courses must be taken for letter grades and passed with a C– or better or a P* where Pass/No Pass is the only grading option for the course. No transfer work can be applied to the minor. The three core courses must be completed before registering for other courses required for the minor.

Code	Title	Credits
Core Requirements		
ARTD 250	Print Media Digital Arts	4
ARTD 251	Time-Based Digital Arts	4
ARTD 252	Interactive Digital Arts	4
Studio Requirements		
CS 111	Introduction to Web Programming	4
ARTD 360	Digital Imaging	4
or ARTD 350	Digital Drawing	
or ARTD 361	Introduction to Animation	
or ARTD 370	Digital Interactivity	
or ARTD 378	Computational Aesthetics	
or ARTD 379	Introduction to Video Art	
J 333	Writing for Multimedia	4
or J 320		
or J 385		
or J 387		
or J 397		
MUS 447	Digital Audio and Sound Design	4
or MUS 360	Hip-Hop History, Culture, Aesthetics	
or MUS 363	The Beatles and Their Times	
Total Credits		28