Music Technology Minor

Undergraduates pursuing a Minor in Music Technology will take courses which focus on areas of electronic music, audio recording techniques, digital audio and sound design, audio effects theory and design, data sonification, and the history of electroacoustic music.

Music Technology Minor Requirements

The minor in music technology requires a minimum of 24 credits, 12 of which must be upper-division. A minimum of 14 credits must be taken in residence. Courses must be taken for a grade if the graded option is offered. Courses applied to the minor must be graded C– or better or P (pass).

Code	Title	Credits
Required Courses		
MUS 227	Elements of Electronic Music	4
MUS 447	Digital Audio and Sound Design	4
MUS 448	Interactive Media Performance	3
MUS 476	Digital Audio Workstation Techniques I	3
Elective Courses		
Select a minimum of 10 elective credits from the following courses:		10
MUS 265	US Popular Music 1965 to 2000	
MUS 360	Hip-Hop Music: History, Culture, Aesthetics	
MUS 380	Film Music	
MUS 450	Sensor Music	
MUS 470	History of Electroacoustic Music	
MUS 471	Musical Performance Networks	
MUS 477	Digital Audio Workstation Techniques II	
MUS 479	Data Sonification	
MUS 480	Audio Production Techniques I	
MUS 481	Audio Recording Techniques II	
MUS 483	Audio Effects Theory and Design	
Total Credits		**24**

Other music courses may be approved by petition to the undergraduate committee.