Art + Design

The School of Art + Design is a community of creatively and critically engaged artists and designers. Our work mines the intersection of thinking, making, seeing, and questioning.

Students in the UO School of Art + Design have the opportunity to study intensively across a uniquely broad set of studio practices, within a flagship research university. Students in Art can study 21st century approaches to sculpture, photography, painting, drawing, printmaking, ceramics, fibers, and metalsmithing. Art and Technology majors explore the potential of new technologies in an art context, working with interactivity, video, animation, visual communications, and emerging technology. Students in Product Design learn to design objects for use across a broad range of scales and purposes - tools, transportation, technology, clothing, furniture, and sporting equipment to fit a changing world.