Interior Architecture

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The Department of Interior Architecture provides a comprehensive professional design education within a unique interdisciplinary structure. By integrating subject-area course work with studio design exploration, the program prepares students to act as independent problem-solvers and valuable design-team members.

Shared course work with architecture in the early stages of the undergraduate or graduate curricula provides an interdisciplinary context for study and learning, leading to advanced courses and studies that explore theory, technology, and practice.

Central to the department is the design studio, where students gain experience with the design of interior spaces and elements and focus on the issues and conditions related to adapting existing sites and buildings. Topical intermediate studios concentrate on specific design issues, human factors, and building types. Specialized intermediate studios focus on the programming, design, and fabrication of furniture, and on construction documents that illustrate a small design project. A final independent two-term comprehensive project caps the design studio experience.

Preparation

High school and college students interested in interior architecture should prepare themselves by taking courses in the following subjects:

1. Fine arts
2. Social sciences
3. Sciences
4. Humanities

Students are encouraged to travel in order to broaden their experiences related to environmental design.

Design Camp

The College of Design offers a summer career exploration program for college-bound students at the school's facilities in the White Stag Block in downtown Portland. Students explore architecture, product design, and the digital arts in the city and in the studio. Information about Design Camp (https://aaa.uoregon.edu/portland/design-camp-2014) may be obtained on the website or by calling the College of Design in Portland.

Careers

Most students prepare for entering professional practice with architecture and interior design firms. Other opportunities exist in related areas such as lighting design, furniture design, facilities and space planning, sales or product marketing, branding and environmental design, exhibition design, and other activities related to the designed environment.

Accreditation

Undergraduate and graduate professional-degree curricula in interior architecture are accredited by the Council for Interior Design Accreditation (CIDA). At the University of Oregon, the bachelor of interior architecture and the master of interior architecture degree programs are accredited by CIDA. The postprofessional master of science in interior architecture (MS) program is not accredited. Admission to the MS program is restricted to applicants who already hold a CIDA-accredited degree or the international equivalent. The interior architecture department is also accredited by the National Association of Schools of Art and Design (NASAD).

Internship, Certification, and Licensure

State laws governing interior design registration and licensure vary widely. In those states that have adopted legislation, a professional degree from a CIDA-accredited program is the preferred prerequisite. Candidates must pass an examination established by the National Council of Interior Design Qualification (NCIDQ) to become licensed as interior designers in those states with licensing or certification. Rules vary from state to state but typically two years of professional experience are required prior to taking the exam. Students should visit the websites of the CIDA, NASAD, or NCIDQ for further information about accreditation and licensure.

The Interior Architecture Curriculum

The professional curriculum in interior architecture has two principal objectives:

1. Broad inquiry into the integrative nature of environmental design
2. A comprehensive professional education that develops the ability to design interior environments ranging from intimate personal spaces to large-scale facilities in a variety of site contexts

Curriculum requirements are published in the *UO Catalog* and in the department's *Advising Handbook*, which includes sample course sequences, grading policies, an explanation of how student progress is monitored through the program, and other advising information. Each student is assigned a faculty advisor and encouraged to consult that advisor for specific information. In addition, a departmental advisor is available for degree checks and other academic advising.

Professional Curriculum

The professional curriculum for the bachelor of interior architecture program and the master of interior architecture program include required design studios, subject area courses, and professional electives.

Architectural and Interior Design Studios

The architectural and interior design studios are social and interactive environments where students work cooperatively with their peers under the guidance of faculty members with frequent input from practicing interior designers, architects, and related-field experts as well as representatives of communities served by the studio's design explorations. Students learn to respond to complex environmental and cultural contexts through design studio projects that explore interior space within a variety of site contexts. Introductory studios emphasize creativity, design communication skills, and critical thinking fundamental to the design process; intermediate studios emphasize integration of interior architecture subjects with critical design issues; advanced studios emphasize the comprehensive integration of these elements. Student performance in all design studios is graded on a pass/no pass basis and evaluated through written evaluations and exit interviews with faculty members.

Interior Architecture Subjects

Subject area course work develops theory, knowledge, and skills in interior architecture and related design disciplines, with an emphasis on learning interior architecture content in the context of design. This course work develops design skills and examines the influences of place, human activity, spatial order, structure, construction, environmental control, professional practice, and history on the practice of interior design.

Residence Requirements

For transfer students to earn the bachelor of interior architecture (BIArch) or professional master of interior architecture (MIArch) degree, the following minimum course work must be successfully completed in residence:

Code	Title	Credits
IARC 488/588	Interior Design Comprehensive Project I	8
IARC 489/589	Interior Design Comprehensive Project II	8
Interior architecture design courses		12
Interior architecture courses		30
Upper-division, writing-intensive general electives [1]		12
Total Credits		70

[1] Courses that delve into the literature of academic subjects outside the subject areas of architecture (ARCH) and interior architecture (IARC).

Leave of Absence

See policy statement in the **Architecture** section of this catalog.

Computer Literacy Requirement

Introductory architecture courses presume a knowledge of computer operations, general-use software, and Internet communications. Students lacking preparation may draw on resources at A&AA Technology Services, the University Teaching and Learning Center, the Library and Learning Commons, or Information Technology services. By the end of their first year in the bachelor's or master's program, students are expected to have achieved basic literacy in computer graphics as an integrated tool for architectural design—diagramming, two-dimensional drawing, image processing, three-dimensional modeling, accurate sun casting, parametric modeling, and presentation methods. Students must have an awareness of building information modeling, digital fabrication, building performance analysis software, and geographic information systems.

Students are required to have a high-speed laptop computer and a specified complement of software. Each year the department reviews its software and hardware recommendations. Minimum hardware specifications and software requirements are posted on the department website.

Off-Campus Study

Students may participate in off-campus and international study programs hosted by the Department of Architecture, the Historic Preservation Program, the Department of Landscape Architecture, and the Office of International Affairs. See the **Architecture** section of this catalog for more information.

Faculty

Kyu-Ho Ahn, associate professor. See **Architecture**.

Virginia Cartwright, associate professor. See **Architecture**.

Solmaz Mohammadzadeh Kive, assistant professor. See **Architecture**.

Esther Hagenlocher, associate professor. See **Architecture**.

Linda K. Zimmer, associate professor. See **Architecture**.

- **Bachelor of Interior Architecture** (p. 2)
- **Minor in Interior Architecture**

Undergraduate Studies

The undergraduate programs in interior architecture consist of the bachelor of interior architecture (BIArch) degree and a minor in interior architecture. The curriculum of the five-year professional BIArch degree program is highly structured the first two years and more flexible the last three. This flexibility allows each student to establish a study sequence according to individual interests and needs. Transfer students should be aware that an accelerated program is normally possible only for students who transfer from an accredited interior architecture or interior design program.

Prospective applicants who have a four-year undergraduate degree in any field must apply to the graduate program (see Graduate Admission).

Major Requirements: 225 credits

University requirements include group-satisfying requirements and general electives. They are intended to ensure each student receives an education rich in the liberal arts tradition. Undergraduate students should complete most of the general-education and group-satisfying requirements prior to entry into their first intermediate design studio.

Please see the department website for a complete description of these requirements.

Required Courses

Code	Title	Credits
Design Studios		
ARCH 283–284	Architectural Design I-II	12
ARCH 383	Architectural Design III	6
IARC 484	Interior Design [1,2]	24
IARC 486	Furniture Design	6
IARC 487	Working Drawings	6
IARC 488–489	Interior Design Comprehensive Project I-II	16
General Theory		
IARC 204	Understanding Contemporary Interiors	4
Design Media		
ARCH 202	Design Skills	3
ARCH 222	Introduction to Architectural Computer Graphics	4
ARCH 423	Media for Design Development: [Topic]	3
Design Arts		
ARCH 440	Human Context of Design	4
IARC 444	Furniture: Theory and Analysis	3
IARC 445	Comprehensive Project Preparation	3

IARC 447	Color Theory and Application for the Built Environment	3
ARCH 450	Spatial Composition	4
Design Technology		
ARCH 470	Building Construction	4
IARC 471	Interior Construction Elements	3
IARC 472	Interior Finishes and Design Application	3
IARC 473	Working Drawings in Interior Architecture	4
ARCH 492	Environmental Control Systems II	4
IARC 492	Electric Lighting	3
Professional Context		
ARCH 417	Context of the Architectural Profession	4
History of Art, Architecture, and Interior Design		
IARC 474	History of Interior Architecture I	3
IARC 475	History of Interior Architecture II	3
IARC 476	History of Interior Architecture III	3
Two additional architectural history courses taught in the Department of the History of Art and Architecture or the School of Architecture and Environment		8
Electives		
300- or 400-level ARCH or IARC courses		6
Approved 300- or 400-level courses in allied fields		7
Total Credits		156

1 Repeatable studio, to be taken four times.

2 Site Planning and Design (LA 489)/Site Planning and Design (LA 589) or Architectural Design (ARCH 484)/Architectural Design (ARCH 584) may be substituted.

BIArch Sample Plan of Study

Most students graduate in the spring term of their fifth year. However, students who enter the program with a year or more of required university credits may be able to accelerate through the curriculum and graduate in spring of their fourth year.

First Year		
Fall		**Credits**
WR 121	College Composition I	4
IARC 204	Understanding Contemporary Interiors	4
ARH 314	History of World Architecture I	4
Social science course		4
Winter		
WR 122 or 123	College Composition II	4
ARCH 202	Design Skills	3
ARCH 283	Architectural Design I	6
Science course		4
Spring		
ARCH 222	Introduction to Architectural Computer Graphics	4
ARCH 284	Architectural Design II	6
Architectural history elective		4
Second Year		
Fall		
ARCH 383	Architectural Design III	6
ARCH 450	Spatial Composition	4
ARCH 470	Building Construction	4
Winter		
ARCH 440	Human Context of Design	4
IARC 471	Interior Construction Elements	3
IARC 484	Interior Design	6
Arts and letters course		4
Spring		
IARC 447	Color Theory and Application for the Built Environment	3
IARC 472	Interior Finishes and Design Application	3
ARCH 492	Environmental Control Systems II	4
Social science course		4
Summer		
Optional studio in Eugene, Portland, or abroad		
Third Year		
Fall		
IARC 444	Furniture: Theory and Analysis	3
IARC 474	History of Interior Architecture I	3
IARC 484	Interior Design	6
Science course		4
Winter		
ARCH 423	Media for Design Development: [Topic]	3
IARC 475	History of Interior Architecture II	3
Subject area elective [1]		4
Science course		4
Spring		
IARC 476	History of Interior Architecture III	3
IARC 484	Interior Design	6
Social science course		4
Upper-division general-education elective		4
Summer		
Optional studio in Eugene, Portland, or abroad		
Fourth Year		
Fall		
IARC 484	Interior Design	6
IARC 492	Electric Lighting	3
Upper-division general-education elective		4
Winter		
ARCH 417	Context of the Architectural Profession	4
IARC 486	Furniture Design	6
Subject area elective		3

Multicultural requirement		
Spring		
IARC 473	Working Drawings in Interior Architecture	4
IARC 487	Working Drawings	6
Subject area elective		4
Upper-division general-education elective		3
Summer		
Optional studio in Eugene, Portland, or abroad		
Fifth Year		
Fall		
IARC 445	Comprehensive Project Preparation	3
Subject area elective		3
Arts and letters course		4
Upper-division general-education elective		3
Winter		
IARC 488	Interior Design Comprehensive Project I	8
Arts and letters course		4
Multicultural requirement		4
Spring		
IARC 489	Interior Design Comprehensive Project II	8
Upper-division general-education elective		4
	Total Credits:	223

[1] General-education and subject area electives can be taken any term and in any order.

Minor Requirements: 26 credits

Code	Title	Credits
Subject Area (Nonstudio) Requirements		
IARC 204	Understanding Contemporary Interiors	4
One intermediate studio is required for programs within the School of Architecture and Environment		6
Subject Area Electives [2]		16-22
IARC 407	Seminar: [Topic]	
ARCH 440	Human Context of Design	
IARC 444	Furniture: Theory and Analysis	
IARC 447	Color Theory and Application for the Built Environment	
IARC 471	Interior Construction Elements [1]	
IARC 472	Interior Finishes and Design Application [1]	
IARC 473	Working Drawings in Interior Architecture [1]	
IARC 474	History of Interior Architecture I	
IARC 475	History of Interior Architecture II	
IARC 476	History of Interior Architecture III	
IARC 492	Electric Lighting [1]	
Total Credits		29

[1] Course may not be taken by students outside of the Department of Architecture, with the exception of landscape architecture students.

[2] For students majoring in the Department of Architecture, 16 elective credits are required; for all others, 22 are required.

Undergraduates who are enrolled in any major can apply to the minor. Completed applications including supporting academic records are submitted to the Department of Architecture office. Applicants are notified when their applications have been approved. Because the department's first obligation is to its majors, it cannot guarantee availability of courses for minors. Minors may register if space is available after the needs of majors have been met. Enrollment in the minor program is limited. If the department is unable to accommodate additional minor students, it may suspend admittance to the minor program until space becomes available.

Undergraduate Admission

Grounded in a unique multidisciplinary structure, the Department of Interior Architecture offers a comprehensive accredited professional interior design curriculum. Students are prepared to act as independent interior designers; collaborative experiences teach them to be valuable team members in today's complex and dynamic design atmosphere.

Interest in the program exceeds the capacity of the department. Approximately equal numbers of first-year and transfer (including change-of-major) applicants are admitted to the first year of the bachelor of architecture program each year. A smaller number of applicants from other CIDA-accredited or -recognized programs are admitted as advanced transfer students. Prospective applicants to the BIArch degree program or the minor in interior architecture may find information about the program and application requirements on the department website.

- **Master of Interior Architecture** (p. 4)
- **Master of Science in Interior Architecture** (p. 6)

Graduate Studies

There are two graduate degree programs in interior architecture: the professional master of interior architecture (MIArch) degree and the postprofessional master of science in interior architecture (MS) degree.

Students interested in pursuing a concurrent master's degree in architecture and interior architecture may find information about the combined program requirements and application procedures on the Department of Architecture website and the department advising handbook.

Professional Master of Interior Architecture Degree Requirements

The professional, CIDA-accredited master of interior architecture (MIArch) degree program prepares students for careers in interior design practice and careers in allied professions that contribute to shaping the built environment.

The department offers two tracks of study. Track I typically takes 10 terms to complete. Track II is a six-term advanced placement program.

Track I

Students enrolled in the MIArch Track I program must complete the following:

Code	Title	Credits
Design Studios		
IARC 584	Interior Design (four terms)	24
IARC 586	Furniture Design	6
IARC 587	Working Drawings	6
IARC 588–589	Interior Design Comprehensive Project I-II	16
ARCH 680	Introductory Graduate Design	6
ARCH 681	Introductory Graduate Design	6
Media and Process Skills		
ARCH 611	Graduate Design Process	3
Architectural computing course		2
Intermediate Media		
ARCH 523	Media for Design Development: [Topic]	3
Design Arts		
ARCH 540	Human Context of Design	4
IARC 545	Comprehensive Project Preparation	3
IARC 547	Color Theory and Application for the Built Environment	3
ARCH 550	Spatial Composition	4
Furniture		
IARC 544	Furniture: Theory and Analysis	3
Design Technology		
ARCH 570	Building Construction	4
IARC 571	Interior Construction Elements	3
IARC 572	Interior Finishes and Design Application	3
IARC 573	Working Drawings in Interior Architecture	4
ARCH 592	Environmental Control Systems II	4
IARC 592	Electric Lighting	3
Professional Practice		
ARCH 517	Context of the Architectural Profession	4
Architectural History		
IARC 574	History of Interior Architecture I	3
IARC 575	History of Interior Architecture II	3
IARC 576	History of Interior Architecture III	3
One additional architectural history course taught in the Department of the History of Art and Architecture or the School of Architecture and Environment		4
Course in 20th-century architectural history		4
Subject Area Electives		16
Seminar		6
Total Credits		153

Track I students typically complete all or most of the MIArch degree requirements at the University of Oregon, and begin the program the summer before their first full academic year of study. Students with bachelor's degrees (BA, BS) other than a preprofessional degree in interior design, interior architecture, or architecture must apply to the Track I program.

MIArch Track I Sample Plan of Study

Summer		**Credits**
ARCH 611	Graduate Design Process	3
ARCH 680	Introductory Graduate Design	6
Course in 20th-century architectural history		3
First Year		
Fall		
ARCH 681	Introductory Graduate Design	6
ARCH 570	Building Construction	4
ARCH 550	Spatial Composition	4
Additional course in design computing [1]		2
Winter		
ARCH 540	Human Context of Design	4
IARC 571	Interior Construction Elements	3
IARC 584	Interior Design	6
Subject area elective [2]		3
Spring		
IARC 547	Color Theory and Application for the Built Environment	3
IARC 572	Interior Finishes and Design Application	3
IARC 584	Interior Design	6
ARCH 592	Environmental Control Systems II	4
Summer		
Optional studio in Eugene, Portland, or abroad		
Second Year		
Fall		
IARC 544	Furniture: Theory and Analysis	3
IARC 574	History of Interior Architecture I	3
IARC 584	Interior Design	6
IARC 592	Electric Lighting	3
Winter		
IARC 575	History of Interior Architecture II	3
IARC 586	Furniture Design	6
Subject area electives [2]		6
Spring		
ARCH 523	Media for Design Development: [Topic]	3
IARC 573	Working Drawings in Interior Architecture	4
IARC 576	History of Interior Architecture III	3
IARC 587	Working Drawings	6
Summer		
Optional studio in Eugene, Portland, or abroad		
Third Year		
Fall		
IARC 545	Comprehensive Project Preparation	3

IARC 584	Interior Design	6
Architectural history elective		3
Winter		
ARCH 517	Context of the Architectural Profession	4
IARC 588	Interior Design Comprehensive Project I	8
Seminar [2]		3
Spring		
IARC 589	Interior Design Comprehensive Project II	8
Seminar [2]		3
Subject area elective [2]		3
	Total Credits:	147

1 May be waived for students with appropriate background in design computing.

2 Subject area electives and seminars may be taken any term and in any order; one 3-credit (minimum) subject area elective must be an approved design arts course (not technology or media).

Track II

Code	Title	Credits
Design Studios		
IARC 584	Interior Design (two terms)	12
IARC 586	Furniture Design	6
IARC 587	Working Drawings	6
IARC 588	Interior Design Comprehensive Project I	8
IARC 589	Interior Design Comprehensive Project II	8
Media and Process Skills		
ARCH 611	Graduate Design Process	3
Architectural computing course		2
Intermediate Media		
ARCH 523	Media for Design Development: [Topic]	3
Design Arts		
ARCH 540	Human Context of Design	4
IARC 545	Comprehensive Project Preparation	3
IARC 547	Color Theory and Application for the Built Environment	3
ARCH 550	Spatial Composition	4
Furniture		
IARC 544	Furniture: Theory and Analysis	3
Design Technology		
ARCH 570	Building Construction	4
IARC 571	Interior Construction Elements	3
IARC 572	Interior Finishes and Design Application	3
IARC 573	Working Drawings in Interior Architecture	4
ARCH 592	Environmental Control Systems II	4
Professional Practice		
ARCH 517	Context of the Architectural Profession	4
Architectural History		
IARC 574–576	History of Interior Architecture I-III	9
One additional architectural history courses taught in the Department of the History of Art and Architecture or the School of Architecture and Environment		4
Course in 20th-century architectural history		4
Subject Area Electives [1]		16
Seminar		6
Total Credits		126

1 Subject area electives and seminars may be taken any term and in any order; one 3-credit (minimum) subject area elective must be an approved design arts course (not technology or media).

Applicants who have a four-year preprofessional degree in an environmental design discipline (interior architecture, interior design, or architecture) and an equivalent amount of professional studio and course work may be considered for Track II. Students admitted into Track II begin their studies fall term. Track II students must fulfill the same professional curriculum requirements as those in the Track I program, but are admitted with advanced standing in studio and subject-area courses. Transfer credit may be given to students who have had academic experience in an interior architecture or design program accredited by the Council for Interior Design Accreditation, or an architecture program accredited by the National Architectural Accrediting Board (NAAB). The extent of this advanced standing is determined in consultation with the department academic advisor before beginning the program, and the student's advanced standing is reevaluated at intervals. This preliminary evaluation of transfer credit is provisional, pending satisfactory completion of three terms in residence.

Track II students may receive credit for up to four previously taken design studios and up to 50 credits of subject-area courses. Students usually complete a minimum of six terms and the approximately 87 credits in residence.

Postprofessional Master of Science Degree Requirements

The postprofessional program is for individuals with an undergraduate professional degree in architecture or interior architecture. This degree provides an opportunity for advanced study and contribution to knowledge in the field through the thesis. The course of study prepares students for careers in research, teaching, consulting, and further graduate study. Students also gain a greater understanding of the relationship between the discipline and the profession while working closely with faculty mentors helping to guide their individual research.

Prospective applicants may find information about the program and application requirements on the department website.

Graduate Admission

Admission to the professional MIArch and postprofessional MS graduate degree programs is through a selective review that focuses on three attributes: creative capability, academic capability, and potential contribution to the program through diversity of background, experience, or demonstrated motivation. Applications include a résumé, a biographical statement, a statement of interest in the field of interior architecture, a portfolio of creative work, three letters of recommendation, and official transcripts from all postsecondary educational institutions attended. Applicants must take the Graduate Record Examinations (GRE) so that the scores, a required component of the application, can be reported by the application deadline. Applicants whose first language is not English must also submit scores from the Test of English as a Foreign Language (TOEFL) of at least 575 (paper-based) or 90 (Internet-based). Applications must be postmarked by the first Monday after January 1 for applicants to be considered for admission the subsequent

fall term (or summer session for MIArch students). Notifications of results are mailed by April 1.

Prospective applicants to the MIArch and MS degree programs may find information about the application requirements on the department website.

Graduate Teaching and Research Fellowships

A number of graduate employment (GE) opportunities are available to well-qualified graduate students. MS or MIArch Track II applicants with previous education in interior architecture or an allied field are encouraged to apply for GTF positions. MIArch Track I students are generally selected in the second or third year of their degree program. Information about the GE application process is available on the Department of Architecture and Graduate School websites.

Courses

IARC 199. Special Studies: [Topic]. 1-5 Credits.
Repeatable.

IARC 204. Understanding Contemporary Interiors. 4 Credits.
Introduction to the theory of interior architecture. Design criteria explored through illustrated lectures and projects involving analysis of space.

IARC 401. Research: [Topic]. 1-6 Credits.
Repeatable.

IARC 405. Reading and Conference: [Topic]. 1-6 Credits.
Repeatable.

IARC 406. Special Problems: [Topic]. 1-6 Credits.
Repeatable.

IARC 407. Seminar: [Topic]. 1-6 Credits.
Repeatable.

IARC 408. Workshop: [Topic]. 1-6 Credits.
Repeatable.

IARC 409. Practicum: [Topic]. 1-6 Credits.
Repeatable.

IARC 410. Experimental Course: [Topic]. 1-6 Credits.
Repeatable.

IARC 444. Furniture: Theory and Analysis. 3 Credits.
Analysis of furniture and cabinetry from a theoretical and practical standpoint. Emphasis on use within architectural space as well as free standing elements. Introduction to structure, construction, and construction installation drawings.
PD 323 or ARCH 484 or IARC 484 or interior architecture minor status.

IARC 445. Comprehensive Project Preparation. 3 Credits.
Formulation of individual design projects for IARC 488/588, 489/589. Development of project issues and documentation of context, site, and building information; includes research, case studies, and programming.
Prereq: IARC 473, 484.

IARC 447. Color Theory and Application for the Built Environment. 3 Credits.
Use of color in the built environment including principal color systems, methods of color harmony, effects of visual phenomena, and various psychological, cultural, and historic implications.
Prereq: PD 350 or ARCH 484 or IARC 484 or interior architecture minor status.

IARC 471. Interior Construction Elements. 3 Credits.
The properties and detailing of materials used in interior design construction. Code issues that affect interior construction field trips to supply sources and projects.
ARCH 470.

IARC 472. Interior Finishes and Design Application. 3 Credits.
The properties, manufacture, application, and code issues, and ecological considerations of interior finish materials. Field trips to supply sources.
ARCH 470

IARC 473. Working Drawings in Interior Architecture. 4 Credits.
Preparation of working drawings for a small, sustainable interior architecture design project.
Prereq: ARCH 462, 484 or IARC 471, 472, 484

IARC 474. History of Interior Architecture I. 3 Credits.
Interior architecture as artistic expression. Includes the study of furnishings, textiles, and other interior traditions.

IARC 475. History of Interior Architecture II. 3 Credits.
Interior architecture as artistic expression. Includes the study of furnishings, textiles, and other interior traditions.

IARC 476. History of Interior Architecture III. 3 Credits.
Interior architecture as artistic expression. Includes the study of furnishings, textiles, and other interior traditions.

IARC 484. Interior Design. 6 Credits.
Repeatable. A series of creative projects in interior design; intensive analysis of design; methods of problem solving; individual criticism, review of design projects; group discussion and field trips.
Prereq: ARCH 383 or IARC 383.

IARC 486. Furniture Design. 6 Credits.
Projects in design and construction of custom furniture, preparation of detailed shop drawings, shop procedure.
Prereq: IARC 444; IARC 484 or ARCH 484.

IARC 487. Working Drawings. 6 Credits.
Focuses on the design of a small, sustainable interior architecture design project and the production of a set of working drawings.
Prereq: ARCH 462, 484 or IARC 471, 472, 484; coreq: IARC 473.

IARC 488. Interior Design Comprehensive Project I. 8 Credits.
Student-initiated studies in interior design for the terminal project. Emphasis on comprehensive and integrative study.
Prereq: IARC 445.

IARC 489. Interior Design Comprehensive Project II. 8 Credits.
Student-initiated studies in interior design for the terminal project. Emphasis on comprehensive and integrative study.
Prereq: IARC 488

IARC 492. Electric Lighting. 3 Credits.
Principles of lighting with focus on integration of electric illumination and space. Design for lighting, calculations, and available systems and sources tested through models and drawings.
Prereq: ARCH 484/584 or IARC 484/584; ARCH 492/592.

IARC 503. Thesis. 1-6 Credits.
Repeatable.

IARC 507. Seminar: [Topic]. 1-6 Credits.
Repeatable.

IARC 508. Workshop: [Topic]. 1-6 Credits.
Repeatable.

IARC 510. Experimental Course: [Topic]. 1-6 Credits.
Repeatable.

IARC 544. Furniture: Theory and Analysis. 3 Credits.
Analysis of furniture and cabinetry from a theoretical and practical standpoint. Emphasis on use within architectural space as well as free standing elements. Introduction to structure, construction, and construction installation drawings.
IARC 484 or ARCH 584

IARC 545. Comprehensive Project Preparation. 3 Credits.
Formulation of individual design projects for IARC 488/588, 489/589. Development of project issues and documentation of context, site, and building information; includes research, case studies, and programming.
Prereq: IARC 573, 584.

IARC 547. Color Theory and Application for the Built Environment. 3 Credits.
Use of color in the built environment including principal color systems, methods of color harmony, effects of visual phenomena, and various psychological, cultural, and historic implications.
Prereq: ARCH 584 or IARC 584.

IARC 571. Interior Construction Elements. 3 Credits.
The properties and detailing of materials used in interior design construction. Code issues that affect interior construction field trips to supply sources and projects.
Prereq: ARCH 570

IARC 572. Interior Finishes and Design Application. 3 Credits.
The properties, manufacture, application, and code issues, and ecological considerations of interior finish materials. Field trips to supply sources.
ARCH 570

IARC 573. Working Drawings in Interior Architecture. 4 Credits.
Preparation of working drawings for a small, sustainable interior architecture design project.
Prereq: ARCH 562, 584 or IARC 571, 572, 584.

IARC 574. History of Interior Architecture I. 3 Credits.
Interior architecture as artistic expression. Includes the study of furnishings, textiles, and other interior traditions.

IARC 575. History of Interior Architecture II. 3 Credits.
Interior architecture as artistic expression. Includes the study of furnishings, textiles, and other interior traditions.

IARC 576. History of Interior Architecture III. 3 Credits.
Interior architecture as artistic expression. Includes the study of furnishings, textiles, and other interior traditions.

IARC 584. Interior Design. 6 Credits.
Repeatable. A series of creative projects in interior design; intensive analysis of design; methods of problem solving; individual criticism, review of design projects; group discussion and field trips.
Prereq: ARCH 681.

IARC 586. Furniture Design. 6 Credits.
Projects in design and construction of custom furniture, preparation of detailed shop drawings, shop procedure.
Prereq: IARC 444/544; ARCH 484/584 or IARC 484/584.

IARC 587. Working Drawings. 6 Credits.
Focuses on the design of a small, sustainable interior architecture design project and the production of a set of working drawings.
Prereq: ARCH 562, 584 or IARC 571, 572, 584; coreq: IARC 573.

IARC 588. Interior Design Comprehensive Project I. 8 Credits.
Student-initiated studies in interior design for the terminal project. Emphasis on comprehensive and integrative study.
Prereq: 36 credits in IARC design studios.

IARC 589. Interior Design Comprehensive Project II. 8 Credits.
Student-initiated studies in interior design for the terminal project. Emphasis on comprehensive and integrative study.
Prereq: IARC 588.

IARC 592. Electric Lighting. 3 Credits.
Principles of lighting with focus on integration of electric illumination and space. Design for lighting, calculations, and available systems and sources tested through models and drawings.
Prereq: ARCH 484/584 or IARC 484/584; ARCH 492/592.

IARC 600M. Temporary Multilisted Course. 1-5 Credits.
Repeatable.

IARC 601. Research: [Topic]. 1-6 Credits.
Repeatable.

IARC 605. Reading and Conference: [Topic]. 1-6 Credits.
Repeatable.

IARC 606. Special Problems: [Topic]. 1-6 Credits.
Repeatable.

IARC 607. Seminar: [Topic]. 1-6 Credits.
Repeatable.

IARC 608. Workshop: [Topic]. 1-6 Credits.
Repeatable.

IARC 609. Practicum: [Topic]. 1-6 Credits.
Repeatable.

IARC 610. Experimental Course: [Topic]. 1-6 Credits.
Repeatable.

IARC 611. Terminal Project. 1-9 Credits.
Repeatable.