

Reality Construction

PROTECTOR Goal: To keep your team safe	CELEBRITY Goal: To find out all of the newest gossip/information your team needs
ARTIST Goal: To find and share beauty in hard times	SCROUNGER Goal: To get what the team needs, when the team needs it
MEDIATOR Goal: To resolve conflict	LEADER Goal: To make decisions for the team when it is hard

Introductions

1. What is your official name?
2. What is your special name (nickname, honorific, etc.) that only some people call you?
3. What are you like?
4. What is your role in the group? Why are you important?
5. What do you think about what is happening in your group? What do you like? What are you afraid of? (DO NOT SHARE THIS INFORMATION YET)

Scenarios

You have to purchase an object your team needs, but you don't have money...yet. Object: _____ Price: _____	Your team wants to/needs to travel somewhere, but not everyone agrees. Possible locations: _____ Important considerations: _____	Your team must complete a job together, but one of your members has fallen ill. Job: _____ Ill team member: _____
Your team wants to invite someone to join the group, but at least one of you does not like the idea. Person to join the group: _____ Those not in favor: _____	Your team needs to develop a code word so that something remains secret that has to be done in public. Secret task: _____	Your team has to come up with a daily routine that allows for all of its objectives to be accomplished and for all members to participate. Rules about the schedule: _____ _____ _____

Character Planning

1. What is my role in this scenario?
2. Do my objectives align with my group?
3. What language do I need to use to be successful? Short? Persuasive? Clear?
Confusing? Does that language align with what my character likely knows how to use?
4. What are some points I want to make sure I make?